

# HAND & FLAG SIGNALS FOR COURT OFFICIALS

## 1. Hand Signals for the Head Judge



1 Point Match begin  
*Shobu Ippon Hajime*



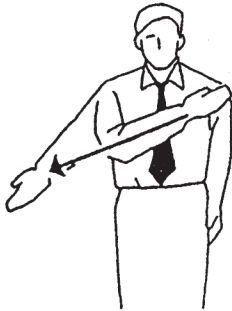
Stop  
*Yame*



Back to your positions  
*Moto No Ichi*



Resume the match  
*Tsuzukete Hajime*



Half point  
*Waza-Ari*



1 Point  
*Ippon*



No point  
*Torimasen*



Faster attack  
*Hayai*



Attacks at same time  
*Aiuchi*



Distance not sufficient  
*Maai*



Blocked attack  
*Ukete-Masu*



Off target attack  
*Nukete-masu*



Off target attack



Off target attack



Off target attack

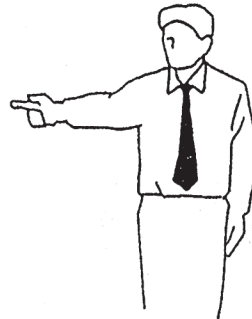
# 1. Hand Signals for the Head Judge



Weak attack  
*Yowai*



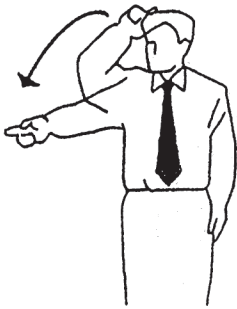
Caution  
*Keikoku*



Warning  
*Chui*



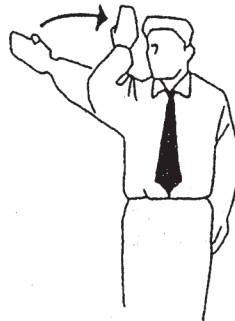
Disqualification  
*Hansoku*



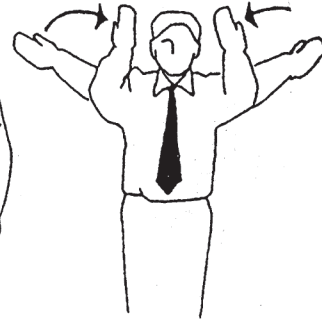
Out of bounds  
*Jogai*



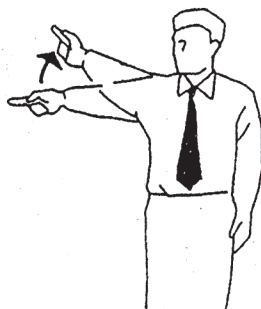
Draw  
*Hikiwake*



Calling Judges to confer  
*Shugo*



Volunteer withdrawal  
*Kiken*



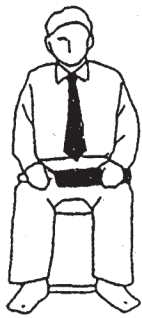
Absolute disqualification  
*Shikkaku*



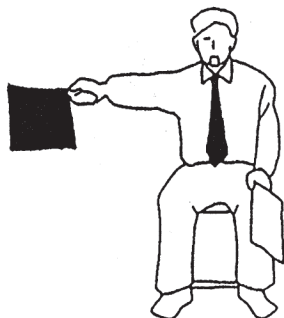
Volunteer non defending  
*Muboubi*

## 2. Flag Signals for the Judges

dark flag is red, pale flag is white



Ready, begin  
*Yoi, Hajime*



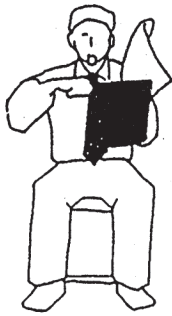
Half point  
*Waza-Ari*



1 Point  
*Ippon*



Attacks at same time  
*Aiuchi*



Blocked attack  
*Ukete-Masu*



Off target attack  
*Nukete-masu*



Off target attack



Off target attack



No point  
*Torimasen*



Unable to see  
*Mienai*



Caution  
*Keikoku*



Warning leading to disqualification  
*Hansoku Chui*

## 2. Flag Signals for the Judges

dark flag is red, pale flag is white



Disqualification  
*Hansoku*



Out of bounds  
*Jogai*



Weak attack  
*Yowai*



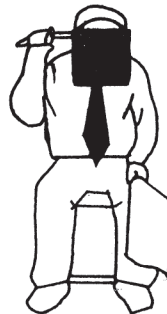
Draw  
*Hikiwake*



Faster attack  
*Hayai*



Distance not sufficient  
*Maai*



Volunteer non defending  
*Muboubi*